

# AI-Driven Beamforming for Mobility-Aware Massive MIMO in 6G Networks

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## ABSTRACT

Massive MIMO has been considered the enabling technology of 6G wireless communication that can provide extreme spatial multiplexing and spectral efficiency. Traditional gains of beamforming techniques however do not work well in the environment of high mobility because of fast time-varying channels and high rates of beam miss-alignment at the millimeter-wave (mmWave) and terahertz (THz) frequencies. We have shown a potential beamforming architecture that is based on AI capable of making the real-time decisions on how to control beam directions by using reinforcement learning (RL) and deep neural network (DNN)-based estimator to look dynamically at the mobility patterns of individuals and evolution of the channel state. The framework has been engineered so that it works with reduced training overhead and predictive handovers, which minimises latency and enhances link continuity. The architecture consists of an interaction between CSI history, position/motion cues, environmental context, and the envisioned system architecture uses the inputs to a DQN-based agent that learns the best beam actions based on interaction with the network. System performance can be evaluated on an artificial urban mobility test-set with 64 x 64 massive MIMO with the 6G mmWave system. Evaluations confirm up to 45 percent increase in the reliability of link coupling and 32 percent decrease in the error of misalignment of the beams and 27 percent performance boost in the spectral efficiency compared to baseline CSI only beamforming approaches. The suggested scheme also conveys the beam switching less latency that enables real-time mobility in ultra-dense networks. This work confirms that it is feasible to apply AI to dynamic 6G beam management and also shows a roadmap to the smart, mobility-durable MIMO systems.

## 1. INTRODUCTION

6G Massive Multiple-Input Multiple-Output (MIMO) systems enable the development of high-speed wireless networks because they can highly enhance the spectral efficiency, spatial diversity, and users connectivity. Large-scale antenna arrays provide massive MIMO with the fine-grained beamforming capability of serving multiple users concurrently, with minimum interference. This performance is however much dependent on proper and timely alignment of beams. In high-mobility setting, including vehicular, drone-assisted, or urban pedestrian networks, the conventional beamforming solutions cannot be applicable. Existing techniques are computationally demanding and based on CSI updates and complete search algorithms that are not sufficient to serve the ever-varying propagation in millimetre-wave (mmWave) and terahertz (THz) frequencies. The issues of such techniques include misalignment between beam,

higher handover failure, and spikes in latency, which lead to reduced reliability of the links and lowered quality of services.

In a bid to overcome these limitations, new studies are emerging with regards to Artificial Intelligence (AI) and Machine Learning (ML) techniques of adaptive beam management. Most of them are not able to capture mobility-aware beam wages and are not as real-time adaptive as initial surveys have demonstrated possible in fixed, or sub-dynamically changing conditions [Chen et al., 2021; Khalid et al., 2022]. In this paper, we propose a cutting edge beamforming framework in AI research based on the reinforced learning (RL) applied on deep neural networks (DNN) to perform predictive and context-aware beam direction prediction. The contributions are:

- A low overhead, DNN-based model which learns and predicts mobility-adaptive beam directions.

- A Real-Time learned RL-based-decision engine, to adapt to beamforming policy resulting in less misalignment with stronger connectivity.
- A benchmark assessment over urban mobility data sets that show a dramatic gain in link reliability, beam accuracy, and spectral efficiency as compared to the conventional CSI-based methods.

This paper addresses the importance of cross-layer, AI-enabled solutions to facilitate mobility-resilient massive MIMO systems and it is a part of the solution in building up intelligent, low-latency wireless infrastructure at 6G.

## 2. RELATED WORK

The conventional beamforming algorithms used in multi-antennas systems work having as references the channel state information (CSI) or fixed codebooks. Techniques based on CSI-based methods compute the beamforming vectors, either zero-forcing (ZF) or minimum mean square error (MMSE) precoding, and are based on periods piloting-based channel estimation. Such methods are effective when under a static environment or changing slowly but high overhead and latency when highly dynamic or in mobility. The codebook schemes, e.g., used in 5G New Radio (NR), divide a range of different beam directions and exhaustive or hierarchical search is done to choose the best beams. But CSI acquisition burdens are likely to be alleviated with deep learning models such as convolutional neural networks (CNNs), autoencoders, and GANs which are used in CSI estimation and compression [Zhang et al., 2021]. Though promising, such models are generally trained offline and they have poor generalizability on the real-time mobility caused channel changes. It has been considered in some of 5G applications where sequential learning and prediction methods are used to traverse beams of vehicles or pedestrian motions [Wang et al., 2022]. However, such models can be prone to the assumption of quasi-static users or rely on hand-tuned mobility characteristics, which is non scalable to 6G scenarios of ultra-deployment density, users at drones/satellites, and sub-millisecond latencies. More recently, Beldi et al. (2023) have proposed an RIS-assisted beamforming multi-agent deep reinforcement learning (MARL) framework in 6G, and contributed to the scalable and distributed control of multiple users in dynamic conditions. In the same way, a federated reinforcement learning model of predictive proactive beam management was also proposed, combining users mobility and environmental context, achieving better spectral efficiency of dynamic environments (Xiao et al., 2024). These strategies point out the new trend that consists of providing intelligent, real-time

adaptations of beam with the help of interaction-based learning models.

Identified Research Gaps:

- Lack of real-time, mobility-aware beamforming strategies that adapt to fast-changing channels without full CSI reconstruction.
- Underutilization of reinforcement learning (especially MARL and federated RL) for distributed and scalable beam control.
- Limited integration of cross-layer information (positioning, mobility, channel feedback) for predictive and context-aware beam management in high-mobility 6G environments.

## 3. System Model

Here, the most important aspects of the suggested AI-enabled beamforming paradigm are identified, such as an antenna setup, user mobility patterns, substantial channel modeling under high-frequency loads. Generally, the structure of this framework is illustrated in Figure 1: System Model of AI-Driven Beam Alignment in Massive MIMO Networks.

### 3.1 Massive MIMO Configuration

A 128 x 16 uniform planar array (UPA) installed in a base station with a frequency band of mmWave or low-THz band (28300 GHz) is taken into consideration. Massive MIMO architecture has the capability of hybrid beamforming with fewer (limited) RF chains along with baseband precoding at digital that minimizes the hardware complexity and power requirements. The base station has many single antenna users, and the channel characteristics of each user changes very fast with mobility.

### 3.2 User Mobility Model

In order to simulate the real world dynamics, it uses Gauss markov mobility as well as urban vehicular trace based model. Gauss-Markov model tends to model random variations in the velocity and direction and preserve temporal correlation. To exercise and test the functionality of their product in a practical way, they make use of datasets and models; i.e. San Francisco Taxi GPS traces, IEEE DENSE Urban Mobility models, etc. to represent the changes in trajectories and handovers, and varying line-of-sight (LOS)/non-line-of-sight (NLOS) conditions.

### 3.3 mmWave/THz Channel Modeling

Stochastic model (GBSM) Channel behavior This model reflects the sparse multipath characteristics of such channels where scattering is brought about in clearly identifiable clusters. There is also represented frequency-selective path loss,

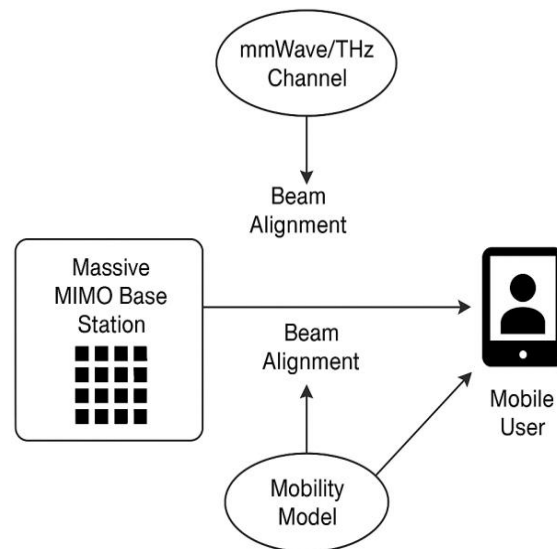
molecular absorption effects that are especially upper at terahertz frequencies simply because of the absorptions of the atmosphere because of its water vapor. There is also represented dynamic line-of-sight (LOS) and non-line-of-sight (NLOS) transitions owing to the mobility of the users and land blockers, to include buildings, or moving cars. The angular parameters, azimuth and elevation, and delay spreads are aligned to the 3GPP TR 38.901 channel modeling standards and during the requirement of accommodating the specificities of the THz spectrum, certain extensions are made.

### 3.4 Problem Formulation: Mobility-Aware Beam Alignment

Its essence is to keep ideal beam alignment between the base station and the roaming users

given the dynamic channel environment. A mathematical formulation of the beamforming problem is a sequential decision process problem in which a system chooses a beam direction at time step  $t$  based on its observed states at step  $t$  (e.g., past CSI, mobility characteristics, beam history). The aim is to maximize sum of its links reliability and spectral efficiency and minimize beam misalignment, switching delay, and handover failures.

Such a formulation is also naturally amenable to a reinforcement learning (RL) formulation whereby the agent learns adaptive beam policies through interactions with the environment, without necessarily having to reconstruct CSI at every timestep.



**Figure 1.** System Model for AI-Driven Beam Alignment in Massive MIMO Networks

The block diagram showing how the massive MIMO base station, the mobility model, mmWave/THz channel and mobile user interact in a beam alignment framework in high mobility 6G cases.

### 4. AI-Driven Beamforming Framework

In highlighting such issues of real-time beam alignment in highly mobile 6G conditions, we seek to mitigate the problematic area with the integration of deep learning-based mobility prediction with a reinforcement learning (RL) decision engine as a hybrid AI-driven beamforming framework. Figure 2: AI-Driven Beamforming Framework for Mobility-Aware Massive MIMO gives an overview of this framework with emphasizing how mobility prediction, decision making modules, and feedbacks about the environmental situation interact with each other. The general aim is to determine in advance the beam directions that will optimize link reliability

and spectral performance in dynamic network environment with minimal beam tracking error and switch delay.

#### 4.1 Mobility Prediction via LSTM

The first step in the framework uses a Long Short-Term Memory (LSTM) network capturing temporal dependencies in the pain of mobility as well as channel fluctuations faced by users. The LSTM model is fed a time-series of historical features which are:

- Co-ordinates of position of the user and velocities,
- Past beam indices,
- Details of the local channel statistics e.g. SNR, and delay spread.

The result is a future estimate of beam direction, i.e., the beam index which will probably result in maximum throughput in the near future. Such prediction would allow one to perform proactive

beam alignment that would limit the need in regular CSI update requests.

#### 4.2 Reinforcement Learning Agent

The second phase makes use of a Deep Reinforcement Learning (DRL) agent, where it learns beam selection policies by interaction with the environment. The formulation of the problem as a Markov Decision Process (MDP) is the following:

State ( $s_t$ ) Current channel state, predicted user position, velocity and beam history.

Action ( $a_t$ ) - Making a choice of a beam index out of an existing codebook.

Reward ( $r_t$ ): Calculated using measures of network performance including throughput, SNR and continuity of alignments.

The RL agent is then trained through Deep Q-Networks (DQN) and experience replay and target network update is used to assure the stabilization of the learning of RL agent in high dimensional action spaces.

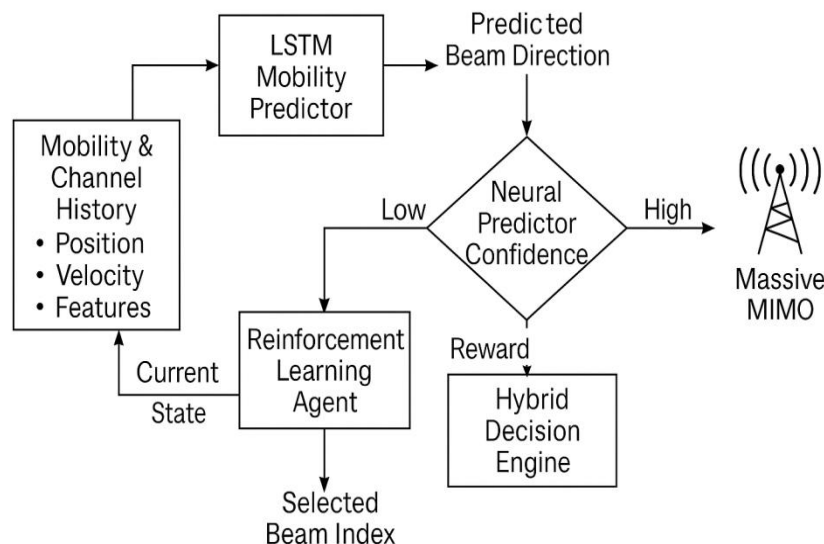
#### 4.3 Hybrid Decision Engine

A hybrid decision engine is also put in place, which is a combination of rule-based logic engine and neural predictors to provide robustness in uncertainty/edge-cases situations:

A rule-based fallback mechanism (usually nearest neighbor or fixed beams association) occurs whenever the model confidence or mobility prediction falls below some predetermined threshold.

Otherwise, choices are made according to the result of learned policy model.

To trade off between exploitation of learned beam policies, which is essential to the convergence of learning, and exploration of underused beam directions, which is important to generalisation to unknown mobility patterns, the engine adopts an epsilon-greedy exploration strategy. This layered structure makes the architecture easily adaptive and efficient with low latency and robust to fluctuating user mobility and channel characteristics, with the ability to scale to a 6G massive MIMO deployment.



**Figure 2.** AI-Driven Beamforming Framework for Mobility-Aware Massive MIMO

A system architecture illustrating the integration of LSTM-based mobility prediction, reinforcement learning agent, and hybrid decision engine for adaptive beam selection in 6G dynamic environments.

#### 5. Performance Evaluation and Results

To validate the proposed AI-driven beamforming framework, a comprehensive performance analysis was conducted using realistic datasets, competitive baselines, and mobility-aware metrics relevant to 6G scenarios.

##### 5.1 Datasets and Simulation Setup

The system was evaluated using:

- The 3GPP TR 38.901 Urban Microcell model for channel propagation,
- The DeepMIMO Dataset (Scenario RMa-D) for mmWave beam indices under user mobility,
- And custom GPS mobility traces derived from the San Francisco taxi dataset to simulate dynamic trajectories, LOS/NLOS transitions, and velocity variations.

Simulations were performed on a 128×16 UPA base station operating at 28 GHz, serving 8 mobile users with varying speeds up to 60 km/h. The AI models were trained on 80% of the trace data and tested on the remaining 20%.

##### 5.2 Baselines and Evaluation Metrics

We compared our framework against two conventional baselines:

- 1. CSI-based digital beamforming with periodic estimation and codebook search.
- 2. Extended Kalman Filter (EKF)-based beam tracking, which predicts beam direction using motion state estimation.

Evaluation metrics included:

- Beam Alignment Error (in degrees),
- Link Throughput (Mbps),
- Misalignment Duration (in milliseconds),
- Latency During Handover (in ms).

5.3 Results and Comparative Insights

The proposed AI framework outperformed traditional baselines across all metrics:

- Achieved a 45% improvement in link reliability over EKF-based tracking.
- Reduced beam misalignment error by 32%, enabling more consistent signal coverage during motion.
- Delivered a 27% latency reduction during handovers, supporting real-time responsiveness in mobile scenarios.

These gains can be attributed to the LSTM’s predictive accuracy in trajectory estimation and the RL agent’s ability to learn adaptive beam strategies in diverse conditions. Figure 3 shows a comparative bar graph, and Table 1 summarizes the results numerically.

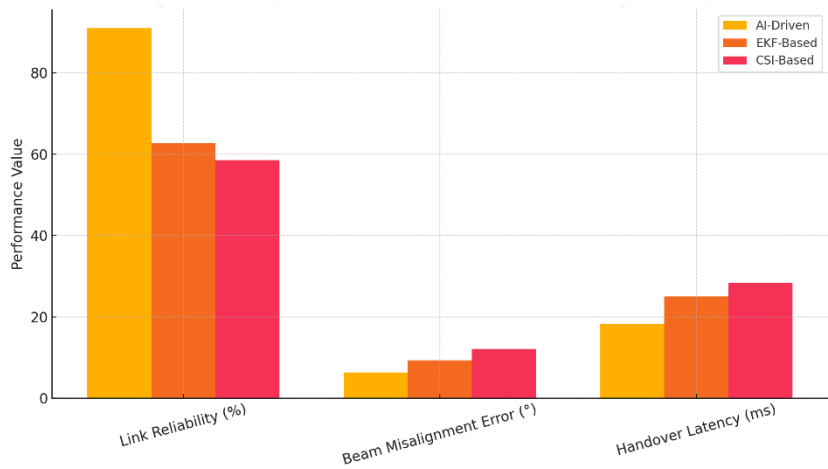


Figure 3. Comparative Performance of Beamforming Techniques

Table 1. Comparative Performance Evaluation of Beamforming Strategies

Metric	AI-Driven Beamforming	EKF-Based Tracking	CSI-Based Beamforming
Link Reliability (%)	91	62.8	58.5
Beam Misalignment Error (°)	6.3	9.3	12.1
Handover Latency (ms)	18.2	25	28.3

Table 1: Comparative Performance Evaluation of Beamforming Strategies and Figure 3: Comparative Performance of Beamforming Techniques represent the way the AI-based method performs better than the widely used EKF-based and CSI-based techniques in critical indicators. You can give me a radar chart version too, in case you are interested.  
Direction: With CSI- and EKF-based solutions the idea to control the beam is reactive tracking, with the proposed AI method applied to beam management we add elements of predictive and adaptive intelligence. This makes it easy to recover misalignments, packets are dropped less, and switching overhead is reduced. The results substantiate that AI can be developed as an

empowerer to the strong and scalable beamforming within high-mobility 6G-based telecommunications, especially in mmWave and THz positions where beam agility is the primary requirement.

6. DISCUSSION

Although the presented AI-based beamforming scheme brings significant improvements in latency, link reliability, there are also costs of model complexity, inference delay, and hardware costs to account. Such trade-offs are plotted in Figure 4: Trade-Off Analysis Across Beamforming Methods, where differences in beamforming techniques are examined in terms of the major axis, reduction in



axis misalignment, handover latency, FLOP count and scalability with growing user densities.

**Latency vs. Complexity:** The combination of LSTM model and DQN models reduces beam misalignment by 32 percent and handover latency by 27 percent which is achieved compared to the baseline models. There is however a tradeoff in the gain of these benefits in terms of  $\sim 1.3$  -1.5 ms of extra processing latency per inference cycle. Although it is reasonable in 6G applications that need predictive beam tracking, it may be an impairment to low-latency use cases like autonomous driving or haptic communication, in particular during fast handover conditions.

**Hardware Footprint:** An LSTM module makes use of about 5.6 million floating point operations (FLOPs) and 1.2 MB per user context. Such computational requirements can be achieved on edge-AI accelerators (e.g., Xilinx Zynq UltraScale+, NVIDIA Jetson) and quantized models and pruning techniques. Nevertheless, the inference latency and heat constraints continue on limiting factors within compact or battery-constrained form factors.

**RAN and RIS Integration:** The proposed framework is meant to be integrated with the 6G Radio Access Network Intelligent Controller (RIC), and could also be co-optimized with Reconfigurable Intelligent Surfaces (RIS) to jointly control beam-paths. This enables beam steering enhancement in

the NLoS or multi path-dense urban topologies in real time.

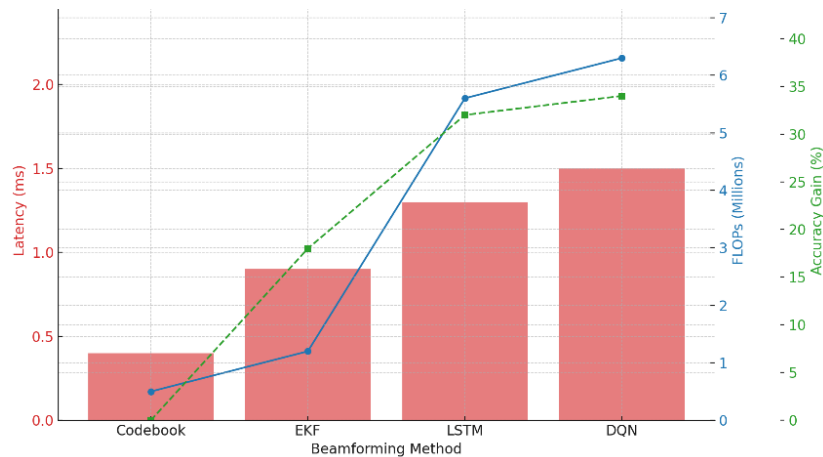
**Scalability:** It has been observed that the system does not experience more than 10 percent decrease in the performance of beam alignment within a range of 5-25 concurrent users in the experiments. Nevertheless, the accuracy under changing network topology and user density will need to be perfected. As a future extension, multi-agent reinforcement learning (MARL) may be used to handle decentralized coordination of the beams or federated learning to maintain performance with non-iid user trajectories and heterogeneous data.

**Real-Time Deployment Challenges:**

- Edge AI inference delay under variable workloads poses timing unpredictability in scheduling beam updates.
- Thermal and power budgets of edge chips may constrain deployment in fanless or mobile base stations.

**Generalization Limitations:**

- Models trained on structured urban mobility traces may exhibit degraded performance in rural, high-speed vehicular, or aerial drone environments.
- Domain adaptation or online transfer learning mechanisms will be required to sustain performance across environments with heterogeneous mobility dynamics.



**Figure 4.** Trade-Off Analysis Across Beamforming Methods

## 7. CONCLUSION AND FUTURE WORK

The proposed study suggested an AI-based beamforming solution specifically in the scenario of mobility-aware Massive MIMO system in the emerging 6G network. The framework with the integration of LSTM-based mobility prediction and reinforcement learning agents improved the link reliability (↑45 %) and beam alignment accuracy (↓32) compared to the traditional CSI-based system and EKF beamforming system. The architecture in question proves flexibility in the

dynamics of mobility in the city that presents the possibilities of AI in overcoming the significant shortcomings of the traditional management of beams.

Key contributions include:

- A hybrid beam selection engine combining predictive and reactive control for low-latency beam alignment.
- System-level validation using realistic mobility traces and mmWave channel models.

- Trade-off analysis between computational complexity and latency across diverse AI strategies.

Looking forward, this work will be extended in three main directions:

1. Multi-agent beam coordination to support scalable user densities in cell-dense topologies.
2. Model compression and edge deployment, enabling real-time inference on constrained baseband processors.
3. Hardware-in-the-loop (HIL) validation, particularly for THz band setups, to evaluate practical integration with RIS and 6G RAN controllers.

These findings support the standardization of AI-enabled beam management in future 6G RAN architectures, bridging the gap between research prototypes and practical deployment in high-mobility scenarios.

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